

Shade's

Official Agma.io Tips and Tricks Guide

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Foreword:

This Tips and Tricks guide is organized in separate sections for beginners and pros. We have kept activities separate so that they are appropriate to your skills. With that being said, let's go!

Note: The words underlined in blue below contain a useful link. Click the underlined words, and they will lead you to informational YouTube videos.

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1. Levels

1.1 Beginners — (Levels 1 - 40)

When I started playing both agar.io and agma.io, there were plenty of things I wish I had learned a lot earlier. I will be covering these kinds of things in this guide. If you are already a decent player, I recommend reading the intermediate and advanced sections. If you've played agar.io or gota.io, then you will notice that there aren't many differences in the gameplay, except that you can buy power-ups to be used in the game.

When you first begin, playing might be a bit confusing. Therefore, the most important thing for you should be to first find the game mode that's right for you. We recommend some of the more popular servers such as Giant, Gigantic or Crazy. After finding a game mode that you are comfortable with, get to know how to play it. The best way to learn this is to observe the players around you. Watch keenly what they're doing. Note the similarities in the playstyle. You can also watch videos from Agma YouTubers or from the official agma.io YouTube channel. (links at the bottom of this document)

Basic Controls:

 $Z \rightarrow Max$ split - splits your cell into the maximum amount possible)

W → Feeds mass

M → Respawns

Space → Splits

(Note: If you go to settings and click on the "Controls" tab, you can change your keybinds to your preferred keys; click on the letter and type in a new.)

Hand Positioning:

Hand positioning is key to succeeding in agma.io. We recommend placing the thumb of your left hand on the Z key and your index finger on the W key.

If you're more advanced, do the following:

Settings→ Controls → Click on Triple Split → Press "X" Key.

Doing this will make it where you can place your thumb right next to the Z key. This allows you to possibly gain just one more second of valuable time if the time for a long split comes. Later on, in the advanced levels, the triple split key will dramatically assist you in tough situations.

• Knowing when to split:

This might seem like common sense to some, but to other players, it will take some time to get right. Timing your split can be the difference between executing a trick correctly and dying.

Although it may take some time to get this down, you can always team with a good player and watch how they play. You can also watch YouTube videos from players such as <u>Cubi</u>, <u>Iceyy</u>, <u>Firebone</u>, and <u>General</u>. Links to these channels can also be found near the end of this document



In agma.io, instead of splitting into the max of 16 cells with the Space key, you can do this much faster by pressing the "Z" key. Don't be afraid to use this! It allows you to recombine much faster; it is an effective strategy to use when chasing smaller cells or escaping larger cells.

Self-Feeding

When you split into many pieces, either from hitting a virus or from self-splitting, you can feed yourself using the W-key. To do this, place your mouse on the piece that you want to grow, then press and hold the W-key. This will inject more mass into one piece, making it grow bigger, and more efficiently. This will often prevent you from dying when you are split into many small pieces. A common strategy used by agma.io players is to simply press the "Z" key to max out your pieces and then quickly self-feeding in an attempt to bait another player to split toward your pieces. Little will they know that they have split right into a trap!

Viruses

When you feed mass into a virus, it will either **shoot it** or **push the virus into another player**. This will cause them to split into smaller pieces, giving you the opportunity for a quick and fatal attack! Later on in the game, pop-splits (explained on page 11) come into play and viruses will be vital to obtaining more mass.

Double Splitting and Triple Splitting

These tricks are a bit difficult for beginners and may take a while to master.

- To double-split, press "D" and your cell will split into 4 pieces. This is effective for killing players at a farther distance than you can reach with a single split.
- To triple split, press "T" and your cell will split 3 times, gaining you even more distance than a double-split. If done correctly, your pieces should be in a straight line. This split will come in handy later on when you have moved into the intermediate and advanced levels.

(N.B: We recommend changing the "T" key to the "X" key, as your finger is next to the "Z" key and you don't have to reach all the way across the keyboard. This could buy you a second of valuable time, as the "X" key is much closer to the "Z" key, where your hands are placed.)

1.2 Intermediate (Levels 41 - 70)

When you are an intermediate player you can easily stay alive and make a successful kill here and there, but you may seem to get stuck at the $7^{th} - 10^{th}$ place on the leaderboard. The tricks below can help you get up to 2nd -3^{rd} place. These skills take time to develop but we will help point out what you can do!

Using Tricks

Using tricks such as double-split, trick-split, split-running, etc, can enhance gameplay dramatically. These tricks are based on confusion, speed or even baiting other players. One trick that we recommend is the **solo-trick split**. This trick can be done easily by holding down the "W" key and pressing the "Z" key for about a second. If done correctly, your cell should have one big piece in the front and many small pieces in the back. The objective of this trick is to try to eat enemies in front of you with one large cell.

(You can solo trick in Giant, Gigantic, Crazy Asia and Battle Royale. In Giant and Gigantic, you have to be at least 8k mass, and in Battle Royale, you have to be at least 6k.)

Teaming

By now, you should have acquired the basic skills needed for teaming with other players. A moderate split run, trick splits, and controlled movement should be easy.

Please note - Some servers are solo servers, and teaming is not permitted in those.

• Split-running - In addition to teaming, works in all servers besides Insta NA-X.

When teaming, split running is very effective; it gains distance and allows you to eat other cells smaller than you very quickly. If done correctly and efficiently, you and your teammates should get to 1st place in no time!

- -To start a split-run, you should first split your cell into multiple pieces. Your teammate will split and eat them, then split into many pieces just like you did before.
- -Now it's your turn. Keep on splitting, eating your teammate's pieces and keeping the cycle going. If you find a cell you want to eat, stop the split-run and self-feed into one big cell. Be careful of getting double-split or solo-tricked while split-running.
- -If you see another cell attempt to eat your cells while you and your teammates are in many pieces, quickly press "Z" into your teammates so their cell(s) will be large and won't get eaten. Depending on your team's total size, you can also self-feed one of your own pieces and recombine quickly. In some cases this strategy will be faster than if you were to give all your mass to a teammate.

Practicing the Basics

This may seem obvious but practicing the very basics often will lead you to discover your own play style and potentially, even your own little tricks. Mastering basic moves, such as accurate splits and double splits will build skills needed for advanced movement, play style skills, and complex tricks.

Remember: No one is good at first, but practice makes perfect!

(Pro Tip: If you are chasing a smaller cell than you, and the cell is directly under you, feed your own cell with your other cell's mass, so it grows big enough that it's size will allow your own cell to consume the smaller cell beneath you.)

1.3 Advanced (Level 70+)

Congratulations! You are now a pro at the game!

Now comes the hard stuff. Ever heard of a reverse solo trick-split? Or a pre-split? It's ok if you've never heard of those terms. Below are some advanced tricks and tips made by Cubi! Subscribe to his YouTube channel and stay up-to-date with his tricks here: <u>Cubi Aqma.io.</u>

Cubi is the man behind the major tricks you see happening in the popular servers. He has shed light on the reverse solo trick, a trick you will later learn in this guide. He has been inventing new tricks in his videos since the start of 2019, which are now commonly used by both casual agma.io players and YouTubers.

2. Skills List: Improve your skill set

"If you know the enemy and know yourself, you need not fear the result of a hundred battles. If you know yourself but not the enemy, for every victory gained you will also suffer a defeat. If you know neither the enemy nor yourself, you will succumb in every battle."

Sun Tzu

2.1 Experience

If you are an intelligent person, this will not be hard for you. Experience is basically memorizing all the different tricks and varieties in cell movement patterns. Play often, pay attention to what's going on around you and notice what you are doing yourself. Eventually, you'll get used to the game as well as to all the tricks commonly used in advanced gameplay. For example, when someone is at 5k mass in Giant and they are aggressively feeding nothing. Feeding with 5k mass in Giant/Gigantic/Giga is not an effective way to obtain mass. Some people would think that someone aggressively feeding is about to solo trick. However, sometimes they are planning to bait and will split once and kill you if you try to reverse. People continue to develop and counters to counters will become normal.

2.2 Prediction

A lot of these skills require Intelligence. You need to read sections "Experience, Fake Out, Logic, Reading, and Avoiding" to improve your own ability to predict what other players will do. For example, to reverse a solo trick you first need to watch the player's movements. If a player stays combined in one piece and follows you or someone else, there is a good chance that they are waiting for an opportunity to perform a solo trick. Then you will notice that they are in a certain position for a solo trick. They either will not do it or they will do it, and any slight hesitation may be enough to cause you to accidentally split for a reverse too early or just slightly too late. Keep in mind that if this happens to you, it's ok because it happens all the time. You can also predict solotricks when you notice there are lots of players around you. People's attention will be attracted to the large mass of people and there you will have your chance to go for a reverse.

2.3 Reaction Time

Reaction time involves Experience and sometimes prediction. I improved my reaction time by playing OSU for over a year. [OSU Homepage]. OSU is one of the many reaction time games I played. In these games, I get to put under pressure and have to react fast. Simply play a reaction game. A good example of fast reaction time is demonstrated in this video by Cubi: Reaction time and Avoidance Example.

2.4 Fake Out

This requires reading "Experience, Reading, and Timing." It is simply faking out someone in the case of an attack on your cells. Examples will be listed under every trick. Very advanced pro trick: If a larger cell has eaten most of your pieces, and your mass is about 10x less than theirs, you can reacquire the mass by "tricking" them out. Basically, most players are greedy and will

go for as much mass as possible when splitting on your cell. As they split onto you, quickly press space and move toward their smaller cells. Once they split again, repeat the process until you are able to eat one of the smaller cells. The idea is to get them to oversplit their own cell, meaning that their cell is now in smaller pieces compared to your cell, which gives you an advantage in consuming them. Quick speed and good timing are required for this. Self-feeding your remaining cells is also critical to pull this off, as you do not want to be attacking other cells with small cell pieces.

Some players are greedy and will try to savage you no matter your mass. In most cases you are Three times less mass than them and you just failed a trick. You need to keep up with their pace of splitting. At some point they will become agitated and start splitting twice as much towards you, this is where you curve and go to the back of their cells and start eating their smaller pieces then work your way up to the biggest cells.

2.5 Logic

Being logical is a huge part of this game. In a way, agma.io can be like chess. When you first start out, you only focus on your own cell, and what you can do in the present to obtain mass or run away from larger cells. However, as time increases, you'll notice that your mind will be thinking ahead, planning every move that your cell or enemy cells will make, and execute the right pattern to finish off a cell. Logic does not happen overnight. Most advanced agma.io players have over 1000+ hours played and are great logical thinkers. Some good questions to ask yourself during gameplay:

How many viruses are around me?

Can I use the objects around me, such as other players or viruses, as leverage?

Do I have enough mass to take down a larger cell?

What is my opponent thinking?

Use the answers to these questions to help determine what your next move should be, and you'll be successful in no time!

2.6 Reading

To reverse your opponent, you have to read your opponent. Reading a player requires an improved reaction time, prediction skills, and experience. You have to observe their cell and spot any hostile or aggressive movements such as moving toward you and constantly following at a distance from where they can execute a solo-trick. Anticipation of an opponent's next move is always a key factor to grow your own cells and prevent your opponents from getting too big to handle.

2.7 Avoiding

This requires reading "Experience, Prediction, Fake out, Logic, Reading." This skill is to prevent yourself from getting reversed by your own trick. Improve the skills mentioned in these categories and you will naturally be able to avoid others when they try to do a trick on you. Things to keep in mind while avoiding a bad situation:

- What would I do if I was in my opponent's position?
- Are there any weaknesses in my movement or surroundings? (Close viruses that may be a threat, predictable movement)

- Am I doing anything that is giving away my intended goal or style of play? (Moving in a straight line, following one specific player around the map)

2.8 Timing

You will absolutely need to improve Everything.

You may ask yourself, "Why everything?" If you even read anything, you would know that they are all relying on each other. Every move you make impacts your future moves. When you execute a move, your previous actions will affect the move you are making. The moves you make in-game are like the domino effect. One action leading to the next. Your timing has to be precise down to a tenth of a second, as splitting barely takes half a second. Timing is key to executing many tricks. Other, more minor details of Agma.io also fall into this category. One such example is splitting with your "Z" key. If you hold the key down long enough, you split into the maximum number of pieces. However, if you practice the timing enough, you can get to the point where tapping "Z" will only make you split twice or thrice. This can be a useful alternative to using your other keys for double and triple splitting.

This video by Cubi shows a nice example of reading cells and timing your split: <u>Timing and Reading Example</u>.

You will notice the opposing cell is in one piece and that Cubi is waiting for a sign that he will try to solo trick.

Cubi: It is common that people with a team will try to solo trick someone with just slightly less mass and ask their teammate to feed them. This is also called noob tactic. I saw that the opposing cell has a teammate because his cell was slowly getting bigger right after the Unnamed cell did a solo trick. It meant that he was giving his small, leftover pieces to his teammate. I took a guess that as soon as their cell started moving towards me that they would try to solo trick.

3. Splitting Skills

3.1 Pop-split

A pop-split is the act of splitting into an opponent near a virus, causing them to absorb the virus and burst into smaller cells. When you split into your opponent, the first cell you split will be consumed by your opponent. However, the next cell in line will consume the opponent's cell, as their cells are already in small pieces.

Skills required: Timing, Logic, Speed

We don't stop here at just a regular pop split! Popsplits have many variations. All that is required is to have another cell near a virus. Below are a few pop splits you can try out. Most can be accomplished when you have reached an advanced level.

- Vanish pop
- Long pop
- Line pop

And much more similar to these. Be creative and use logical thinking to make/create new pop-splits.

You can also pop-split if you're not at one cell. Pop-splits can be pulled off with 2 or more cells, as long as your opponent is near a virus and you have a certain amount of mass. Remember that pop-splitting is basically feeding an enemy cell until they hit a virus and then having one of your pieces finish them off.

Click the link for an example: Video showing Pop-split.

3.2 Micro-split

This is the trick where you are at roughly 4k+ mass. In order to be able to execute his split, someone needs to be near a virus. You will split into them, causing them to explode into smaller pieces, and then you will follow up to eat them.

Skills required: Fast reaction, Timing

Click the link for an example: Video showing Micro-split.

3.3 Vanish-split

This is an extremely easy trick. It involves just 2 player cells with one of them overlapping someone else's. One player shoots a virus at the opponent. The opponent's cell will split into pieces, allowing the other player to eat the opponent. The opponent literally disappears right before your eyes!

The skill required: Logic

Variations:

- Vanish double-A vanish split, but instead, you are double-splitting (almost like a pop split).
- Ultimate Vanish (more than 1 person) A vanish split but 2 or more people are overlapping, and there is a virus near them, and you split. This causes a large pop split.
- The 90 Split (Vanish Split) When there you do not have enough room to perform a vanish split, so you split to the side and split toward the opponent, creating a 90° angle with your cells, while consuming the opponent cell smoothly.
- One split When both you and an opposing cell are relatively the same size, and you hover above them near a virus to split once. The ideal goal of this trick is to popsplit your opponent with only a single split, and will result in leaving you with one cell containing both you, and your opponent's mass. When performing this trick keep in mind that hovering too close to your opponent will result in them taking all your pieces, so make sure you should be covering about ¼ of your opponent's cell.

Click the link for an example: Video showing Vanish-split.

3.4 Solo Tricks

At the intermediate level, you should have already mastered the basic solo-trick. Did you know that solo tricks, like pop-splits, have numerous variations?

All explanations based on the Gigantic/Giant/Giga servers.

- Side Solo trick A solo trick where you keep moving in the direction you are already heading, away from the cell you want to eat on the other side of you, then quickly surprising them by moving your mouse to their side and solotricking.
 - This can also be done by double splitting or triple splitting in one direction, then quickly transitioning into a solo trick by holding "Z" and "W" while turning your mouse in the direction you want to go to. This is great for confusing opponents, and getting yourself out of situations where your cells are packed with other cells.
- Long Slow Solo trick (Also called a licksplit) A solo trick where all the cells behind your large piece of mass are in a perfect line, almost like a linesplit but with the lead piece being the biggest. Perfect for gaining range and making other cells gasp in awe. This trick works best when using the cell focus key, which is positioned as "C" in your player control settings.
- Backward Solo trick When you have a limited amount of room between an opponent but can't solo trick them, just split once behind you and then quickly press "Z" and "W" at the same time, so your solotrick can perform properly in a short distance.

 Center solo trick - A solo trick where your cursor is placed on the center of your cell. Perfect for a mass size of under 15k. When you are in multiple pieces and see a larger cell coming at you, quickly center solotrick, and all your pieces will combine into one large centerpiece. It's like self-feeding, only much faster.

Skills required: Absolutely Everything!

These tricks have been developed by different people. It simply requires a certain level of logical thinking. For example, if a player has a mass of about 20k, he/she can execute a Center solo trick to kill a player at a distance. This is what makes agma.io unique from other blob games since we have a max key (Z), which allows us to execute quick moves such as solo tricks.

Click the link for an example: Video showing Solo Trick.

3.5 Drift Splits

A Drift Split is a split which ideally allows your cell to glide forward after splitting. This is extremely useful for chasing down other opponent cells, as a single split can gain you almost the distance of a double split if done correctly. There are many variations of Drift Splits, which we will covered below.

How to drift split:

Drift splitting is really simple: It's just one regular split, but with pressing the feed key ("W"). To drift split, you must first start ejecting mass right before you split. While doing so, point your cursor to the center of your cell, and in one movement use your cursor freeze key ("C") and point it directly above the cell you are trying to split on while performing a split. As you split, you want the cursor to flick upwards, and this causes your player cell to drift, or glide from a farther range than a normal single split.

Variations of Drift Splitting:

- Inverse rebound splits When your cell is split into multiple pieces, point your cursor to the center of your cell and do a drift split in the direction of an opponent, but with your cursor trained in the middle of your cell. This will cause the largest piece of your cell to split out while the smaller cells feed it, and is perfect for when an opponent cell is trying to chase you down. A rebound split can be done in any direction, and is generally performed with a total cell mass of 10k+.
- Drift rebound solotricks This is like a normal solotrick, except that the smaller cells at the back of a solotrick are separated from the larger cell, leaving a big gap in between.
 Like a regular drift split, use the same motion, but instead of splitting, do a solotrick!

3.6 Reverse solo tricks

This trick is one of the hardest tricks to master in agma.io, mainly because of the amount of prediction and reaction time required. A reverse solo trick is when a player quickly splits

onto an opponent cell who is probably about to execute a solo trick. Since solo tricks cannot be performed at short-range, players end up eating the opponent. To successfully execute this trick you have to read their movements and predict how they will play. The key to winning is to split into their path just a few split seconds before they execute the solo-trick split. In some cases, you can bait a larger player into solo tricking into you by double or triple splitting away from them, then doubling back and getting a small piece right in their path. Be aware that this method does leave you vulnerable to getting single or double split on if the opponent chooses not to solo trick.

Skills required: Prediction, Timing, Speed, Accuracy

3.7 Reverse pop-splits

This is an extremely difficult trick to execute or even to explain! How it works: You first estimate your opponent's cell mass. Figure out if they are at least 4 times bigger than you. (you should be able to eat one of their 4 pieces in order to execute this trick) Distance from a virus is essential as well. If they try to split into you first, you use your reaction time to double back. Not a single split. This is not avoiding a pop split. Don't get confused, for if you calculated the mass difference and "future" mass correctly and timed it extremely well, you will actually have defensively pop-splitted them back in the middle of their pop split. This is hardly ever seen, as it is extremely hard to pull off because the setup and mass difference has to be nearly exact to what's needed. You need to have nearly perfect logic to do this as well. You can't be a cell with 4000 mass if they are 20000 mass and you try to double them into reverse. It will never work like that. 4000/4=1k, and 20k/4=5k. If you are not a precise distance from the virus, this won't work either way. You will know if it was successful or not if you have pop split their middle piece and ate the other centerpiece, leaving edge pieces.

Feel free to contact members of the team for further explanation or demonstration.

Skills required: Logic, Timing, Experience, Reaction Timing

3.8 Custom Tricks

This is exactly what it sounds like! Feel free to develop your own tricks that are effective. This requires a lot of time and patience. The tricks may not always work but apply logic to determine what will or will not work. Do not be afraid to experiment with your own tricks, and most of all, have fun doing it! Fun and cool examples that are already developed:

- Solotrick Popsplit
- Reverse solo trick pop split
- CannonSoloLickSplit

The skill required: Patience (Making your own trick can take a very long time to perfect). Make sure to apply math, logic, and proportional timing in your own custom tricks, as one

slight mistake could ruin it all. Custom tricks don't start off perfect right away, so make sure to keep in mind that only large amounts of practice will lead to perfecting your own tricks.

To see many of these tricks, go to <u>Cubi's channel</u> and watch his recent agma.io compilation videos or feel free to check out any of the other YouTubers channels linked below.

3.9 Long-split

Long-splits involve splitting into a direct straight line, with the objective of gaining as much distance as possible. A long split can go up to 3 times farther than a solo-trick! To perform a long split, you need to press the "Z" or your allocated triple split key very quickly. This will make all your cells explode, ideally in a straight line. For a better chance of your cells splitting in a straight line, use your cell freeze key ("C"), and point your mouse in the direction of your opponent, but farther down from them. This will allow your cell to aim past your opponent, with the intentions of a long-distance split.

Make sure your cursor does not move and is always pointed in the direction in which you want to split. When you move your cursor in another direction while long splitting, this causes your split to bend in the middle, therefore not gaining you any distance but just smaller cells. Holding the "C" key in the middle can help with this, as this is known as the "2nd cursor" and will hold your cell in position. Read more about this in section 3.10.

This is James's favorite split for the following reasons:

- 1. The long split performs well when used in reverse solo tricks, as it is the fastest and longest trick, aside from large solo tricks in the game. You can cover a square in the map with just 15k mass with a long split.
- 2. Do you ever really want to pop-split but know you're too big? A long split is perfect for pop-splits, even if an opponent's cell reverses you! Since a long split consists of 6 cells, all in a straight line, you can pop-split cells much smaller than you are. Also, if they reverse you with a single split, most players expect a normal pop split when you long split them), you have two other cells to feed their cell into a virus, leading to a clean pop-split.
- 3. Long splits allow you to efficiently absorb players, such as when they press "Z". When you see an opportunity to long-split, take it immediately. By the time your long split reaches another cell, their self-feeding will not be fully finished. If your long split does not reach a cell when they press "Z", keep in mind that there is always time to get to them, and add on an additional one-split or double split. A good position to be in after a long split would be in the center of your opponents feeding cluster, as they will most likely be feeding towards the center of their pieces.
- 4. Pre-splits and long-splits are an Agma player's bread and butter. A long-split can be 1.5-3x faster than a double-split, allowing you to easily pre-split teaming cells from a long distance. For extra range and propelled motion, press "W" when you split.

3.10 Reverse Solo-trick Virus Bait

Sometimes when you virus another player, they will attempt to solo-trick directly at you (in order to eat the virus you shot at them) and then eat you. First, pretend to virus them and

then when you are at a certain distance, just split around the virus or directly through it into them. You may catch their solo-split and eat them while they fall for the bait!

3.11 Cursor Freeze

This feature can be used on all servers. This allows you to split towards a targeted position on the screen. Simply place the cursor at the desired spot and press the C-button. This will split your cells in a long line. Not only does the result look super cool but also the cells are split over a long distance. However, the delay between pressing the C-button and getting to the desired spot makes your plan quite obvious. This might have a negative effect on the trick you planned to execute.

Click this link for an example: Cursor Freeze Demo.

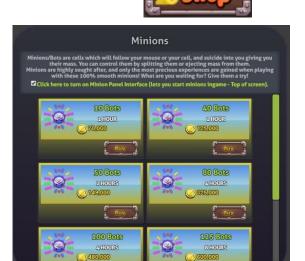
4. Bots and Power-ups

4.1 Bots: What are bots?

Bots are controllable cells that can be bought from the store. Buying them is simple.

- 1. Click on the "Shop" icon
- 2. Click on "Minions/Bots"
- 3. Select the desired package and buy them.

When you first click on the "Minions/Bots" icon, an additional page will pop up. On this page, you can purchase bots with **real currency**. To buy bots with agma coins, simply close the newly opened bots tab. At the agma website, the minion tab appears and you can purchase your package with in-game coins. Something you might want to know is that once you start bots, the timer doesn't stop when you log out. So, for example, a 24-hour bot pack would only last for 24 hours after starting the pack. (In other words, there's no pausing the timer).



4.2 Playing with Bots

Bots can be very effective in-game, especially if you know how to play with them correctly. With effective usage of bots, you can get first place on the leaderboard in less than 5 minutes!

Once you have purchased bots, go into a game mode that allows them, such as Giant. Not that bots cannot be used on these servers:

- -Battle Royale Servers
- -Self-feed servers
- -SOLO Agf.io

Click on the "Start Minions" panel at the top center of your screen. The this window will pop-up at the left side of the screen.



Controls:

Q: Toggle between your own cell and the bots cells.

X: Mass feed A: Split bots

Note: These controls can be changed manually through settings on Agma.io

Pssst! Did you know that on the Supersonic game mode, free bot cells can spawn? They come in large circles with a minion imprinted on them. Once you eat one of those cells, you instantly have access to 5-20 bots for free! This is very good for



practicing with bots, or just to have a little fun. Playing with bots is more than just holding your cursor over your own cell. With bots, you can split-run effectively. After all, who knows you better than you yourself? To split-run with bots, simply split into smaller pieces with your main cell, and switch to bot control to split into the previously split cells. Continue the process, and farming mass will be easier than ever!

Here is a video explaining everything you need to know about bots!
300 IQ Everything you need to know about Agma,io Bots!

4.3 A guide to powerups

What are power-ups?

- In agma,io, powerups are special abilities that you can obtain in-game. To get these abilities, click on the agma,io shop. Once there, you may browse through the "General" or "Abilities" sections at the top of the shop. These sections contain all the powerups in agma,io. To buy these, you need to first acquire coins, which can be earned by picking up around the map in different servers. Next, select a powerup you need, and click "buy". Here is a link on how to buy powerups.
- You can also find powerups spawning in the hidden rooms on many servers. Recombines, Speeds, and Growth Potions can spawn in these rooms.

Types of powerups:

Recombine: Instantly recombines all your cells when you press E-key in-game. If you are split into lots of pieces, press E, and all your pieces will instantly recombine! A beautiful flash effect is emitted when this powerup is used.

You can buy the item in powerup packs in the shop or find it at different locations on

You can buy the item in powerup packs in the shop or find it at different locations on some maps.



Recombine looking like on the map.



Recombine Flash animation.

 Speed: Boosts your cells with 2x movement speed for 10 seconds when you press S-key ingame. You move twice as fast, as usual, letting you reach other player cells in no time! A joyful powerup indeed!

This powerup is also buyable or find on the map.



Speed looking like on the map.



Speedlines animation.

Growth Potion: Adds +1000 mass to you when placed on your cell. If you own this item, drag and drop it from your inventory and on to your (or anyone else's) player cell.



Growth pellet.

360° Push Shot: Lets your player cell radiate a powerful force to push away all cells within a radius of 5x your cell size. Click the blue link to learn how to use it properly; Or check out this quide.



What 360 shot looks like.

Freeze Opponents: It gives you the power to freeze your opponents! Drag a freeze pellet from your inventory and drop it on a player. This player will be frozen for 3 seconds! You can also drag the powerup on the map and the first who moves in it will be frozen.



Freeze powerup on the map.



Freeze animation.

Spawn Viruses: Lets you spawn a virus. Drag and drop the virus from your inventory, and place it anywhere on the map. Click the blue link to learn how to use it properly.



Virus.

<u>Spawn Mothercells</u>: Lets you spawn a mother cell (only in experimental servers). Drag
and drop the mother cell from your inventory, and place it anywhere on the map. Click
the blue link to learn how to use it properly.
Mothercells can also grow by being fed.



Mothercell.

• <u>Spawn Portals</u>: Lets you spawn a portal. Drag and drop the portal from your inventory, and place it anywhere on the map. The portal will teleport players touching it to a random location. The portal disappears after 5 minutes. Click the blue link to learn how to use it properly.

If you stay freezed in a portal you will all in all not lose mass although your cell(s) is/are shrinking while being in the portal; if you get out of the portal you will have your mass back.

You can also split in a portal while freezing and you will not get dragged in. While you are freezing in portal players won't be able to eat you unless you get virused in a portal.

Only on server X-insta NA: If you split into a portal while freezing and don't go in more (by shortly unfreezing and then freezing again) other players will still be able to eat you. Many World Records are done by using portals cuz of the effect not to shrink while being in. Find more about it here.



Portal.

Gold/Coinblocks: Lets you spawn a gold block. Drag and drop the gold block from your
inventory, and place it anywhere on the map. A gold block can be used to farm coins or
to set a barricade for other players. The gold block disappears after 10 minutes.



Gold block.

Other Cool Shop Perks:

 Megaphone Shout (All servers): Shout out a message of your choice to every server for all players to see (Max 130 characters). Your message pops up on the top right corner of the screen and is visible for 30 seconds. Click the blue link to learn how to use it properly.



A shout.

Wheel of Fortune (+1 Spin): Adds +1 spin ability to your inventory, so you can spin the
fortune wheel and win rewards again. May the odds be in your favor! Aside from being
bought in the shop, the Wheel of Fortune is a free gift that you can claim every 24
hours. The daily Wheel of Fortune is located at the bottom left of your screen of the
agma.io page.



Agma.io Winwheel.

5. Agma Servers: A Player's Guide

5.1 Supersonic

Supersonic, a game mode on the EU and NA servers, and is similar to Giant and Crazy. *This is most comparable to regular agar.io*, as cells have a max splitting limit of 16 cells. However, there is a twist - cells move much, much faster than the normal cell does in other game modes.

Fun Fact:

If you travel around the map, little bot cells will start to spawn. They come in the size of 1k mass and have a minion as their skin. Once eaten, you will be granted 5-20 bots for 10 minutes. If you eat 2 (or more) minion cells, the number of bots and time limits will increase!

Psst! There are secret rooms in Supersonic! Along the top left (left side of B1) wall of the server, there is a secret entrance to a hidden room containing abilities, lots of pellets and a portal. From that room, you can go down towards E1 where you'll find that portal. If you eject pellets (use your "W" key!) into the portal until it spits out purple pellets, then feed the portal exactly 7 more times, you can enter it and it will take you to a second hidden room with even more abilities. If you're lucky, you can even find bots spawning in these rooms.

They will look something like this:

Tips:

- Be careful of viruses, as they glide continuously after getting pushed.
- Getting mass is very easy in supersonic. If you are a small cell simply find a larger cell and push a virus toward the cell. Once the larger cell pops, you can move toward them and quickly eat them, as supersonic allows you to move faster than normal.
- Free bots in supersonic are good for practicing before purchasing real bots in the store.
 They will give you an idea of what teaming with bots/controlling bots is like.
- Using the speed ability in Supersonic is a useful feature in the game, allowing you to
 move so fast you can barely see your own cell. You can easily consume cells popped by
 viruses, or flee from large cells.

Server info:

- Server type: Free for all
- Powerup spawns? Yes
- Powerup usage? Yes
- Drop items allowed? Yes (with the exception of mothercells)
- Max size for cells? 40k
- Max number of pieces? 16
- Coin spawns? Yes, value of 200, goldblocks eject coins with 100 value
- Amount of goldblocks: 1

5.2 Gigantic/Giant/Giga

Gigantic/Giant/Giga is a game mode where the twist is that every player is much larger than in most other servers! There are no hidden rooms in these servers. The limit for a single cell is 600k mass, so if you get close to that size, plan your next moves wisely so you don't waste mass!

Fun Fact:

Pushing viruses in Gigantic/Giant/Giga servers is fairly ineffective due to how slowly they move. See if you can find another way to attack larger players! Using abilities and powerups from the store is a great way to gain the upper hand in important fights.

Tips:

- If you have the "freeze yourself" powerup from the store or from Gold Member, you can solo trick even with 100k+ mass. Just start a solo trick, freeze yourself, and continue feeding your front piece while frozen. Do this until your front piece is large enough to consume your target, then unfreeze with your "F" key and eat your opponent!
- When you're small, focus on spawning in a good location instead of trying to get big
 while larger players are fighting nearby. More often than not, you'll become a victim of
 one of those big players' splits before you can gain a substantial amount of mass.
- Remember, pushing viruses in this server is relatively ineffective. Keep this in mind if you're used to other servers.

Server info:

- Server type: Experimental
- Powerup spawns? Yes
- Powerup usage? Yes
- Drop items allowed? Yes
- Max size for cells? 600k
- Max number of pieces?
 - 64 (Gigantic EU 1, Giant NA 1+2, Giga 1+2+3 AS)
 - 128 (Gigantic EU 2)
- Coin spawns? Yes, value of 200
- Amount of goldblocks: 4

5.3 Selffeed

Selffeed is a game mode on EU, NA, and AS servers. The game mechanic that makes these servers special is that you can feed yourself to get big at the beginning. The limit for one cell in the regular Selffeed servers is 150k mass, while the "Selffeed on REDBULL" servers (only found in EU and NA) have mass limits of 400k. You combine very quickly in these servers, so be prepared to move quickly once you're back in one piece.

Fun Fact:

The regular Selffeed servers have no viruses, but the Selffeed on REDBULL servers do. You can drop regular powerups- but not viruses or mothercells- onto the map in REDBULL but you cannot drop any items of any kind onto the map in the regular Selffeed servers.

Tips:

- A good way to get lots of mass quickly after spawning is to center your cursor on the
 middle of your cell and simply hold down your feed key, "W" by default, and your macro
 split key, "Z" by default. You can also do this while pushing against a wall or while
 moving, but it's possible to lose potential mass using these strategies, as well as makes
 you more vulnerable to attack.
- Predicting other players' moves is a huge part of playing these servers since combining
 is so fast. Sometimes in fights, it's a good idea to stop splitting and analyze your
 opponent's movement, and then try and split one or more times onto the place you think
 they will go to, especially if they're consistently splitting into the max number of pieces.
- Try to get at least 75k mass (200k in REDBULL) before you go into fights with bigger players. It only takes a few seconds to get that large once you learn more about the server, and at that size you will not be able to be eaten in one split!

Server info:

- Server type: Selffeed
- Powerup spawns? No
- Powerup usage? Yes (RED BULL Only)
- Drop items allowed? Yes (RED BULL Only, with the exception of mothercells)
- Max size for cells? 150k (regular), 400k (REDBULL)
- Max number of pieces? 64
- Coin spawns? Yes, value of 200, coins from goldblock: 100
- Amount of goldblocks: 1

5.4 Battle Royale

Battle Royale is a game mode in the EU, NA, and AS. Battle Royale sets itself apart from other servers in that it is the only game mode where an objective "winner" is declared! There are regular Battle Royale servers as well as Selffeed Battle Royale servers. Regular Battle Royale games last up to 12 minutes and 30 seconds long, while Selffeed Battle Royale games last up to 9 minutes and 30 seconds. In every game, there is a 2 minute spawning period at the beginning where players can join the game, and after that period, spawning is locked, meaning no new players can join a Battle Royale game after the 2 minute mark. If you get eaten after 2 minutes into the game, you respawn as a "Ghost Cell" with 1k mass. You cannot gain mass or be eaten as a Ghost Cell. As soon as you get eaten, a 45 second timer starts, during which you need to find one of the naturally spawning Growth Potions. If you find one and collect it, you have another life and you can once again gain lots of mass. If you don't find a Growth Potion, you die and cannot respawn until the next game. The walls move inward several times, forcing players together until there's very little space left and one player can eat everyone else.

Fun Fact:

At the end of every game, the top player receives a coin reward equal to 500 times the number of players who joined the game. If at least 10 players joined, the 2nd place finisher will receive a coin reward equal to 300 times the number of players, and if at least 20 players joined the 3rd place finisher will receive a coin reward equal to 200 times the number of players. These coin rewards, in addition to the actual coins that spawn during the game (worth 200 apiece), make Battle Royale servers fairly lucrative for gaining lots of coins in a short amount of time.

Tips:

- Pushing viruses around in regular Battle Royale servers is easy! If one of the biggest players is attacking your teammate and you've got close to 5k mass, you can go on the opposite side of a virus, hold down your feed key ("W" by default), and split once or twice, pushing the virus towards your opponent. Be careful not to get the virus too close to your teammate, though; many experienced players will watch for this move and attempt to pop split the player you're trying to protect!
- Use the walls to your advantage. As they come in, any cells touching the walls will shrink in size by about 5% every second. If you're not quite big enough to eat an opponent and you're close to the oncoming wall, see if you can force them into hitting the wall and losing just enough mass that you can eat them!
- Nearly every kind of trick mentioned in the Splitting Skills section is doable in regular Battle Royale. Try them out there if you're curious about one of them!
- In Selffeed Battle Royale, the end of the game is the most important time. If you have over the max cell size of 100k mass in multiple pieces, try not to combine for as long as possible without giving pieces to anybody else. In the final 30 seconds, several people will have nearly the same amount of mass, and if you can last the longest without recombining it gives you the best chance at winning. Every little bit counts!

Server info:

- Server type: Battle Royale
- Powerup spawns? No
- Powerup usage? No
- Drop items allowed? No
- Max size for cells? 60k (regular), 100k (Selffeed)
- Max number of pieces? 64
- Coin spawns? Yes, value of 200
- Amount of goldblocks: 0

5.5 Solo Agf.io

Agf.io is the server with the smallest mass size on Agma.io! Players spawn with just 141 mass and can reach mass as small as 0 mass, making Agf.io the only server where you can be alive with 0 mass! The purpose of Agf.io is primarily to give members of the <u>online forums</u> a server to play together and communicate outside of the forums. However, participation in the server is not limited to members of the forums, and anyone who wants to can enjoy it! Similar to Supersonic, there is a hidden room that spawns powerups below the main portion of the map. The entrance is between D1 and D2, and you can use the same strategy as in Supersonic to access the powerup spawning locations.

Server info:

- Server type: Free for all
- Powerup spawns? Yes
- Powerup usage? No
- Drop items allowed? No
- Max size for cells? 20k
- Max number of pieces? 64
- Coin spawns? Yes, value of 300
- Amount of goldblocks: 0

5.6 Crazy

Crazy is an Agma server where you can play pretty well in team. By shooting viruses u can generate more viruses and make other players split cuz of them.

There's an entrance to a secret room in the middle of E1 and you can get to a second room by feeding the portal 7 times after blowing up (as in the other servers, too).

You spawn with 1k mass (Gold members 2k)

Tips:

- Get yourself a good teammate. Many viruses get generated there and to not get killed when splitting cuz of a virus a teammate can eat your pieces and feed you back.
- You can farm powers in the secret rooms where often spawn recombines and speeds and use them ingame if needed.

Server info:

- Server type: Free for all
- Powerup spawns? Yes
- Powerup usage? Yes
- Drop items allowed? Yes
- Max size for cells? 45k
- Max number of pieces? 128
- Coin spawns? Yes, value of 200
- Amount of goldblocks: 1

5.7 Popsplit Paradise

Popsplit Paradise is a small server where bots are often used. There is a gold block and two secret rooms as in the other listed servers.

Tips:

- You can use bots pretty well, here, they give you much mass and if you are more advanced you can splitrun with them while getting constantly more mass from them.
- You can farm powers in the secret rooms where often spawn recombines and speeds and use them ingame if needed.
- You can get yourself bots and farm coins with them.

Server info:

- Server type: Free for all
- Powerup spawns? Yes
- Powerup usage? Yes
- Drop items allowed? Yes
- Max size for cells? Autosplit at 20k
- Max number of pieces? 64
- Coin spawns? Yes, value of 300
- Amount of goldblocks: 1

5.8 Instant EU / XY-Insta NA

Instant EU and XY-Insta are servers with instant merge. If you split and freeze right after that you will need less than 1 second to recombine.

In these servers pretty often people are farming coins using the gold block and bots, almost every time the first secret room is blocked because of that.

But as usual the server has two secret rooms with powerups spawning in them.

Tips:

- Don't try to savage or kill players in there, It is peaceful servers where a community will kill you if you savage anyone.
- You can play relaxed there since you don't get attacked if you make peace with somebody and you get mass from the bots other people use in there.

Server info:

- Server type: Free for all
- Powerup spawns? Yes
- Powerup usage? Yes
- Drop items allowed? Yes
- Max size for cells? Autosplit at 40k
- Max number of pieces? 64
- Coin spawns? Yes, value of 200
- Amount of goldblocks: 1

5.9 SlowSplit- / FastSplit VirusFarm

In these servers you can farm Viruses and get big using that method.

You need to only eject one food pellet to generate a new virus which gives you more mass than you lost by ejecting the pellet.

As in the other servers there are 2 secret rooms, but here is something special:

SlowSplit and FastSplit are the only servers in which there are food pellets in the second secret room, and there is only one gold block which is in the second room as well.

Tips:

Farm mass at a portal in the second secret room and feed the gold block to get coins; a
portal always feeds out more mass than you needed to make it blow up.

Server info:

- Server type: Experimental
- Powerup spawns? Yes
- Powerup usage? Yes
- Drop items allowed? Yes
- Max size for cells? Autosplit at 20k
- Max number of pieces? 16
- Coin spawns? Yes, value of 200, coins ejected from the gold block 100
- Amount of goldblocks: 1 (in secret room #2)

5.10 X-Insta NA

X-insta is a server with even faster merge than XY-Insta or Instant EU. There are 2 secret rooms and one coin block. There are many professional players on this server. As already said in the powerup section you will still be eatable by splitting into portal while freezing and not going in a bit more.

A special thing: you don't lose mass while not moving if your cell(s) is smaller than 7516 mass.

Tips:

- Don't try to team on this server the professional players don't team there and you don't want to team with a not good player.
- Coin Farm is fast there, so if you are a pro you can farm coins pretty fast.

Server info:

- Server type: Free for all
- · Powerup spawns? Yes
- Powerup usage? Yes
- Drop items allowed? Yes
- Max size for cells? 60k
- Max number of pieces? 64
- Coin spawns? Yes, value of 200, gold block ejects coins with value of 200
- Amount of goldblocks: 1

5.11 Splitrun Paradise

In Splitrun Paradise you can - as the name says - Splitrun pretty well. Get yourself a good teammate or buy bots to do that.

There are many food pellets spawning on this server so bots get mass very fast and help you grow.

As usual there are two secret rooms and one coin block.

Tips:

 You can virus farm pretty well on this server although it's not meant to be the key to get much mass.

Server info:

- Server type: Free for all
- Powerup spawns? Yes
- Powerup usage? Yes
- Drop items allowed? Yes
- Max size for cells? Autosplit at 20k
- Max number of pieces? 64 or 32
- Coin spawns? Yes, value of 300, gold block ejects coins with value of 100
- Amount of goldblocks: 1

5.12 Megasplit

Megasplit is a server where you can solotrick pretty well. There are no secret rooms on this server.

Tips:

- Using powers isn't that useful on this server cuz between the spawn size (3k, goldmembers 6k) and the max size (45k) isn't a big difference. You will also be able to get much mass with skills or luck.
- Coin farm isn't fast here, but very easy since you don't have to get much mass for feeding the block till coins come out.

Server info:

- Server type: Experimental
- Powerup spawns? No
- Powerup usage? Yes
- Drop items allowed? Yes
- Max size for cells? Autosplit at 45k
- Max number of pieces? 64
- Coin spawns? Yes, value of 200, gold block ejects coins with value of 100
- Amount of goldblocks: 1

6. Gold Membership

What is a Gold Membership?

- Gold Membership on agma,io is a perk that can only be bought with *real money*. You can purchase this membership by first logging into agma,io, and locating your player profile. Under your username, you can find a text which says "*Not a Gold Member*". Click that text area, which will take you to the official <u>Agma,io Gold Member site</u>, where you can purchase it.



Why Should I Buy Gold Membership?

- Don't you just love showing off your wealth? With Gold Membership, you get a Golden Name in agma.io, meaning it shows as you type messages on servers, and as your player name!
- You even get unlimited cool perks, which would originally cost you hundreds of thousands of coins in the agma.io shop.

Here is the full list of perks which are complementary with Gold Membership:

- Gold Members only skins, which can be accessed in the shop. Just open up the agma.io shop, click on "Skins", and at the top, you should see "Gold", meaning Gold Member only skins!
- A Golden Name as your profile name, as well as your cell name, which will also appear in chats on servers.
- You also get a nice Golden Crown placed to your name when you chat on servers.
- 2x Starting mass is included with the gold membership. This would cost you 30,000 coins per day in the agma.io shop, but with Gold Member, you get unlimited included powers!
- Unlimited freeze ability for your cell, which would cost 29,000 per day in the shop.
- Cloak of invisibility, so your cell can turn invisible! This would cost 32,000 per day in the shop.
- You have access to the Golden Crown wearable in the shop.
- Your capacity for holding power-ups doubles and Ad videos will be disabled. Just go to your profile settings and click "Disable Ads"
- You can now have 200 friends instead of the original 100.

So what are you waiting for? Purchase Gold Membership today and support the game! 20% of the purchase goes to charity, to a "SOS Children's Village".

Here is a helpful link for learning how to purchase Gold Membership.

If you do **not** have a PayPal account you can use alternative pay, check <u>this guide</u> for more info. Or, you can click here to buy it now! <u>Agma,io Gold Membership - Become a Gold member</u>

7. Skins

To make your cell look nice you can use a skin. To use one, click on the circle next to where you type your nickname:



There will be 5 categories of skins:

• Free skins:

These are skin free to use for anyone!

For using some skin you may have to subscribe to a YouTube channel due to the fact it is the YouTuber's channel icon.

Level skins:

Over time you level up in Agma, by reaching certain levels, you get a skin!

Buy skins:

You can buy these skins from your ingame coins!

Some skins are "Limited Edition" and not purchasable using coins; these skins will be purchasable with real money in certain seasons.

• Gold member skins:

Only Gold members have access to these skins, read more about Gold membership here.

Custom skins:

You can use skins shared by other players for free here!

If you want to have your own skin, you can upload it here. You need to buy a custom skin slot for 1,000,000 coins.

Once you've done that you can upload an image you want and use it after approval. You can also choose if you want to share your skin to the public or if you can use it just for yourself

Your custom skin does not expire. Once approved, your skin cannot be changed anymore for a period of 30 days. After 30 days you will have the option to change the skin again. Please note that changed skins must be approved again before use.

There are a few requirements for an approval of the picture you want as a custom skin:

- Use png files, jpg files are also allowed but not recommended.
- Maximum Size: 1MB (for jpg images 0,5MB)
- Recommended dimension: 512x512 pixels; min 128x128, max 1024x1024 pixels
- No copyright images, this includes: no skins from other io games no other skins from agma.io

no slightly changed skins

- No abusive or inappropriate images
- No images with a name in the middle that looks like an ingame nick (especially not different colored)

8. Wearables

If you want to have more than just a skin you can also buy wearables.

There are hats and other nice gadgets you can see on your cell while playing.

They are purchasable in the game store by clicking on the shop icon below the field where you type your nick and navigate to "Wearables" in the bar above.

You can use a maximum of 5 wearables at once; and you can not wear 2 (or more) hats/crowns at once.

There are three ways to get wearables:

- 1. Most of the wearables are purchasable with ingame coins.
- 2. Some wearables are "Limited Edition" and are only buyable during certain seasons with real money.
- 3. The "Yellow Partyhat" is exclusive for Gold members, find more about Gold members.

9. Levels in Agma.io

If you registered on agma, io (highly recommended) you can also level up over time.

You always get coins when leveling up:

- level 1-9: 500 coins for each level
- level 10-19: 1000 coins for each level
- level 20-29: 2000 coins for each level
- level 30-39: 3000 coins for each level
- level 100-199: 10 000 coins for each level
- level 200-299: 20 000 coins for each level

For certain levels you even get access to one or more skins (see Skins).

But you do not just get more coins for leveling up over time, leveling up also gets harder.

For example completing level 2 is twice as hard as completing level 1.

10. Donating

You can also support the game by donating to agma.

Go to this website and enter the amount of money you want to donate and your username. After donating you will get an icon next to your name in the chat and in the highscores,

depending on how much you donated.

20% of your donation goes to charity.



Super donator icon: donate 5\$ or more to get this rank.



Extreme donator icon: donate 40\$ or more to get this rank.

11. Chat Commands

There is a range of chat commands you can use in-game, most of them you'll pick up over time but here's a list of them so you can see them here all together!

Read or check out this video (unfortunately not including all commands)

You can enter the commands by pressing the 'Enter' key on your keyboard then typing the command.

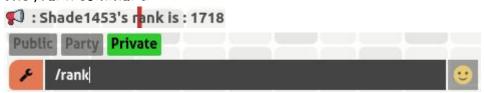


The '/level' command:



This shows your current level at the time of using the command.

The /rank command:



This shows your current rank- or position on the global levels leaderboard- at the time of using the command.

The '/hours' command:



This shows your current hours actively playing.

The '/stats' command:



This command shows your agma,io battle royale statistics.

11.1 Chat Commands- Emotes!



Important: The chat commands listed above do not include the word or. Instead they are "/spin" "/flip" and "/jump" or "spin" "flip" "jump"

Did you know that you can combine up to three chat commands? For example, when you type "jump jump" (no need for /), in the chat, your cell will jump 3x higher than the normal jump! Typing "wacky spin-flip" will result in your cell doing the "wacky", while spinning and flipping!



12. Staff Contact

There is a team of staff in Agma.io that aims to help out with the game in almost all aspects.

Staff & Support Roster:

(Admin, Staff, Mod, Support)

Discord:	Agma username:
Sora#3245	Sora
retslac#6008	retslac

Robin#5111	Robin
Squirrel#0232	Squirrel
Jaden#0007 / Styl#6826	Styl
Bunny#7125	MoodyBunny
EqAtOmbe#2143	EqAtOmbe
Shade1453	Artemis/Shade
JustJru#0618	
Poison#1111	PoisonYT
alexx#7900	xRENDEx
Toortle#0703	YaGirlBantrr
Nimbo#6969	NimboYoutube
Breakfast#1111	Breakfast
Maxxx#0106	Clankstar
HutDude#1722	teamleolupus

Admin: Admins are rarely active in the discord, but occasionally check their DM's and handle problems or concerns in-game.

Staff: They have all permission of the Agma mods, and the ban permission in Discord.

Agma mod: They can accept skins and feature videos.

Support: These people are active in Discord, you can ask them general questions. They have mute/kick/warn permission to keep the server peaceful.

13. Links

13.1 Important Links:

Agma.io Discord: https://discordapp.com/invite/wDQUDbc

Forums: http://agarioforums.net/

Twitter: https://twitter.com/AgmaGame
Facebook: https://www.facebook.com/agmaio

13,2 Links to popular agma channels on youtube

Agma,io Channel - https://www.youtube.com/channel/UCHHX_9Phr1Sio21b745Rfuw

Kolibri - https://www.youtube.com/channel/UCK82zOl4hkjzWrC5nt-t1ng

Magma - https://www.youtube.com/channel/UCneU-0NP-BUHGoahZ8xsiTq

Firebone - https://www.youtube.com/channel/UCDlg1maSU9SLQyD2o5zg-LQ

Adam Ol Dostum - https://www.youtube.com/channel/UCnZf3yC2jRNoRYV_Z7A7VJq

IG - https://www.youtube.com/user/rahul10959

Master - https://www.youtube.com/channel/UCmnPF8dH7sJN8qvxhXg7eSA

LiliAn - https://www.youtube.com/channel/UCWSKctuGO6dOPp-9FRUpGUA

Quarks123 - https://www.youtube.com/channel/UCGvx6BbsFg1IB1nJTRvm1DQ

General - https://www.youtube.com/channel/UCNmeBT7bk1Pwod-Arm-sXiQ

Pajoli - https://www.youtube.com/channel/UCiQ9ppFo-X24RrF-h9Grbgw

Iceyy - https://www.youtube.com/channel/UCEwqCdFVSvKTbq3ZkE-Uc1w

Sado - https://www.youtube.com/channel/UCWePUstqjmlRQcDdsUdHKVQ

Cubi - https://www.youtube.com/channel/UCqnUD4-XRYRqd_wAxNXj07A

OrangeDude - https://www.youtube.com/channel/UCYIzeLC1Jp7y1klvoPEW1sA

13.3 Conclusion

We hope that this document helps you become a better agma.io player! Remember, no one becomes a pro from just reading this document. Practice makes perfect.

Good luck and hope to see you soon on agma.io!

Contact the Admin or editors of this thread if a mistake is found whether grammatical, a trick is false, incorrectly explained, or spelling is incorrect.

If you wish to become part of the Tutorial team as well, then send the Admin a message.

Admin

Discord: Artemis #9059 Discord: Jxmes #3227

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